

# Julia Hrechishnikova

## UI/UX Designer

I am creative and motivated designer, that looking for a position where I can work in a team of professionals, gain experience from them and create high-quality and convenient products. I have knowledge in Figma, ProtoPie, Adobe Photoshop, Adobe Illustrator. When I see the result of the work: a thoughtful, well-structured, convenient, profitable product that matches the target audience, this is the greatest satisfaction for me. I am designer, who want to achieve all the goals and needs of the customer.

## PROJECT EXPERIENCE

### WEB Service HiTutor

The goal of the project is to create a convenient service for finding tutors from around the world and combine the search function with an educational platform, to produce a friendly interface, and make education accessible. It was a team project, where I practiced many soft skills. I suggested a color palette, created several animations. The project is created in Figma, using the Adobe After Effects.

### Redesign Music School

I had a task to develop a redesign for a music school in Poltava city. To update an outmoded, boring, uninformative interface. The goal was to create a modern, easy-to-use, user-friendly interface, which suits the target audience. Competitor research and analysis of the existing site were carried out. Also, I've created a set of illustrations for this project. The project is created in Figma.

## WORK EXPERIENCE

### **Children's party decorator**

Decorator

Dec. 2019- Feb.2022

- Communication with the customer
- Creation of design in Photoshop, printing layout, handcrafting
- Sending an order to a customer
- Created more than 50 individual designs
- Made a decoration for a holiday for 40 people

### **Project Institute Kharkivsky Santehproekt**

Architect Specialist

Sep. 2013- Nov.2019

- Construction drawing design
- Issuance of technical assignments to related departments
- Coordination of drawings with related departments
- Author's supervision
- Developed project documentation for an administrative building with subsequent successful construction

## EDUCATION

### **IT School GOIT**

UI/UX Designer

2022 - 2023

### **Kharkiv State Technical University of Construction and Architecture**

Master's Degree In Industrial and Civil Engineering

2006 - 2011



## CONTACTS

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## HARD SKILLS

- User Research
- Wireframing and prototyping
- Adaptive design
- Visual interface
- Redesign
- Typography
- Vector illustration

## TOOLS

- Figma
- Adobe Photoshop
- Adobe Illustrator
- ProtoPie

## SOFT SKILLS

- Hardworking
- Flexible
- Perspective
- Creative thinking skills
- Wiliness to learn

## LANGUAGES

- English - intermediate
- Ukraine - native
- Russian - advanced